







Routings Prerequisites

In addition to showing the steps required to make an assembly, the routing also allows us to put in the operation time for each operation. This in turn allow the calculation of expected labour value.

To start, labour rates must be created.



5

Routings Prerequisites

Labour Rates

The "Amount of Pay" is based on the unit in the next column, in this case 20.00 per hour. If the work day is 8 hours, 41,600 in "Amount of Pay" and "per year" would yield the same results.

Vacation days (standard) and holidays (i.e. New Year's Day) help to calculate the actual labour rate.

Rate description Standard Assembly Rate Labor conditions Information Amount of pay 20.00 mm Life of time for the rate calculation Import of pays Standard number of hours per day 0 mm Number of days in the working week 5 mm Number of days statutory holday 10 mm	20.00 mm per hour Day 8 mm 5 mm 15 mm 10 mm
Labor conditions Information Amount of pay Amount of pay 20.00 Pay Per hour Pay	20.00 m per hour B m 5 m 5 m 15 m 10 m 10 m 10 m 10 m 10 m
Amount of pay 20.00 mm per hour 20.00 mm per hou	20.00 m per hour
Unit of time for the rate calculation Bandard number of hours per day Bandard number of days annual vacation allowed Number of days statutory holday Same Cancel	Day 8 20 8 20 5 20 15 20 10 20
Standard number of hours per day 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	8 mm 5 mm 15 mm 10 mm
Number of days in the working week 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	5 88 15 88 10 88
Number of days annual vacation allowed 15 📰 Number of days statutory holiday 10 📰	15
Number of days statutory holiday	10
Serie Cancel	
Saire	
Save	
Save	
Save	
Saire	
Save	
Save	
Saire	
Saxe	
	16

Routings Prerequisites

Labor conditions	abor rates Other			
Labor rate	STDASSY			
Rate description	Standard Assem	ibly Rate		
Labor conditions Inf	ormation			
Planned efficiency lev	el	100 🚍		
Percentage overhead	loading	0		
Calculated chargeable	e rate	160.00	per day	
Percentage billing upli	ft	0		
Calculated billing rate		160.00	per day	
Calculated billing rate		160.00	per day	

The "Labour Rates" tab is the basis for labour value usage throughout the system.

Efficiency can be any number between 1 and 100. Most companies do not want to build waste into the system, so they set it at 100%.

Overhead can be loaded directly into the labour rate. Percentage uplift comes into play if you are charging your customer directly for labour.

Labour Ra	The "Calculated chargeable rate" is calculated differently by WinMan depending up the unit of time for the rate calculation from the previous screen.

Routings Prerequisites Chargeable Rates

Assume 20.00 per hour or 41,600 per year. (20*260*8) Assume 15 vacation days and 10 paid holidays Assume 8 work hours per day

This means that there are 235 work days per year (260 - 25).

For Daily Rate against an annual salary, the calculation is 41,600/235 For Daily Rate against an hourly rate, the calculation is 20*8

For Hourly Rate, the calculation is hourly 20 * 8 * 260/235



9

Routings Prerequisites

Activity Centres

Activity centres are where work is done. It could be a cell, a group of cells, a machine or group of machines, an area,

Work Description	aser Pointer Assembly Area	
Work Center Information		
Unit Of Time	Hour	
Standard Quantity	5 📑 per hour	
Labour Rate	STDASSY	-
Labour Chargeable Rate	22.12765	
Labour Charge	4.42553	
Resources Available	5	
Work Schedule	STANDARD	

Routings Prerequisites Activity Centres

Overhead recovery rates can be for the Activity Centre. There are three ways to allocate overhead:

- Absolute Value Overhead Rate / standard quantity (i.e. if the overhead rate was 20, the recovery charge would be 4, 20 / 5.
- □ % This is a percentage of the labour charge
- Each Means a rate per unit. The rate will be the recovery charge.

The "Billing Rate Uplift" allows building a profit into the labour cost.





out	Routi	gs	En	tr	y	ntor	ing	product	ctru	icturo In	fact vo	uu da it in the came
	scree	n. Clicki	ing on	"Add	Rout	ing"	brin	gs up the	e rou	iting entr	y screen	i.
	🚱 Winl	Man Central 🦄	🔆 Bills of Ma	terial								-, 22
	Compone	ents Structure	Tree Parents	History	1							Actions 92
	Product		44-1000							(2) - 0000	D1	Search 2
	Descriptio	n	Laser Pointe	r								44-1000
	Compon	ents									9	Version 000001
	Item	Item Description	on	Proces	Sundry I	Qua 🗸	Locatio `	Structure Struct	ure Co	ompone Componer	t Compo 🏾	
	44-20	Battery Comp	artment Asse			1	MAIN	148 00000	01	000001	Purchase	Recent ¥
	44-20	Barrel - Stainl	ess Steel			1	MAIN	148 00000)1	000001	Purchase	
	44-20	Lens Assembl	ly			1	MAIN	148 00000)1	000001	Purchase	
	44-23	Laser Diode				1	MAIN	148 00000)1 	000001	Purchase	Add Component
	44-25	Jogic Board fr	vr laser			1	ΜΔΙΝ	148 0000	11	000001	Standard	Add Sundry
		Logio Doura in					, and and	110 0000		000001	Clandard	2 Refresh
												Mass Changes
												Dopincale version Marcale version
												Modify Version Info

Routing Entry	🖓 Bills of Material		
	<u>G</u> eneral <u>D</u> etails	Instructions Other	
	Structure	44-1000	
	Description	Laser Pointer	
Ince again, we can save and continue.			
	Process informatio		
	Description		
	Description		
	Activity centre	POINTERASSM	
	Quantity	12	
	Total cost	4.42553	
	ECN		
	Seq Number	80	
		Surface Court	
	<u>Dave</u>	Oave & Countings Cauces	

Routing Entry

Once the routing entries have been completed we can view the finished structure. You can see that the view is colour coded. The blue highlighted lines are components and the other rows are routing steps. The type column also distinguishes the types, "C" type is component and "R" type is routing.

<u>C</u>	omponents	Structure 1	Free Parents	History					
Pn	oduct		44-1000					(2)	- 000001
De	escription		Laser Pointer						
С	omponents								
Pr	oduct Id	Produc	ct Description	Prod V	Туре	Item	Item Description	Component Id	Component Descript
	44-1000	Laser	Pointer	М	С	44-20	Battery Compartment Assemb	44-2010	Battery Compartme
	44-1000	Laser	Pointer	м	С	44-20	Barrel - Stainless Steel	44-2001	Barrel - Stainless St
	44-1000	Laser	Pointer	м	С	44-20	Lens Assembly	44-2015	Lens Assembly
	44-1000	Laser	Pointer	м	С	44-23	Laser Diode	44-2300	Laser Diode
	44-1000	Laser	Pointer	м	С	44-23	Switch	44-2303	Switch
	44-1000	Laser	Pointer	м	С	44-15	Logic Board for Laser	44-1500	Logic Board for Las
	44-1000	Laser	Pointer	м	R	BATB	Laser Pointer Battery, switch,		
	44-1000	Laser	Pointer	м	R	LENS	Lens Assembly		
	44-1000	Laser	Pointer	М	R	POIN	Final Assembly for Pointer		

15

Product Costs Now that we know what goes into the product and the work to make it we can let the system calculate the cost for us. In the Product Structure window, select tools, opening up the box as shown below. Expand the view and click on Cost Roll Up. There is a nightly run that will also do cost roll ups. Components Structure Tree Parents History Product 44-1000 Bills of Materia Descriptio Laser Po 44-1000 - 🔾 🗖 Tools 000001 33 /ersion Select the required option Product Des Product Id 44-1000 Laser Pointer Structures Creat Recent × 44-1000 Laser Pointer Structures M 44-1000 Laser Pointer Actions * Add Component Add Routing Add Sundry Refresh Duplicate Version Duplicate Version 44-1000 Laser Pointe 44-1000 Laser Pointe 44-1000 Laser Pointe 44-1000 Laser Pointe 44-1000 Laser Pointer Laser Pointer 44-1000 Tools Modify Version Info Prints Back Next Finish Bill Of Materials Kit Requirements

Product Costs

Here is the result of the cost roll up. The labour costs from the routing step is placed in the Activity Based cost field. The labour cost field is used when the costs are known and entered manually rather than using routings.

Notice that the Costs at this level for the activity based costs are different than the standard. That is because the lower level assembly had labour associated with it.

Product	44-1000		analana in a dorational j	International International Contractor	a nostrenostrenost n	 0.
Standard Costs		Costs At T	'his Level			1.4
Material	43.	43 This Level		1	-	
Labor	0.	00 Labor		0.00		
Overhead	0.	00 Overhead		0.00		
Activity Based	13.493	98 Activity Base	ed	13.27659		
Total	56.923	96				
Overhead Recovery	Method	Automatica	ally Recover From	Standards		
Туре	Both	Labor	\checkmark]		
Absolute Value	0.	00 Overhead	E]		
Percentage Uplift	0 %	Activity base	ed 🗸			
Latest Costs		Average O	Inhand Costs			
Latest Cost	0.	00 Average Co	st	0.00		
Latest Cost Date	Thu, Feb 21 200	8 Average Co	st Date			

